West Tennessee Sektor Survival Pack

Created by

West Tennessee Sektor Researcher Team

Tools and Weapons

(Of course when you are bugging out, you will be taking your pistol and your rifle. I'm not going to suggest anything on firearms as of right now, due to that everyone has their own opinions. I will just say that having your rifle and your pistol taking the exact same ammunition will be a ton easier to keep both stocked and you are not out searching for two or three types of ammo to supply your firearms.)

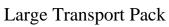
(ALL SUPPLIES WITHIN THIS SURVIVAL PACK CAN AND SHOULD BE BOUGHT FROM OUR FRIEND KOMRAD RHINO AT ALAMO GUNS!!)

The Pack

I discovered a pack that is perfect for developing your own survival pack. It's tough as nails and has all the room we'll need to pack your gear and allow for extra items to be scavenged.

Either one of these tough as nail packs will work. You can order these straight from our very own Komrad Rhino. Both packs supply the carrier enough room for food, ammo, tools and some small weapons. Plus enough room to carry all scavenged items within reason or need.







Medium Transport Pack

I've actually decided and strongly suggest that you include a small ammo pack to your survival pack or Bug-Out bag. A good solid ammo pack can be attached to your main pack for easy carrying. Plus it adds a little more storage space to your survival pack.

Ammo Pack or Drop bag: (We recommend you investing in an ammo pack)

You can purchase the bag from just about anywhere on the net. As for finding it in a store, I haven't found any store in a 50 miles radius around here that sale anything close to it. So you will have to order this pack off the net.



These are other types of ammo pouches or bags that can attach to your pack. This small pack or pouch, will also free up a shit load of space within your pack. So adding a small ammo pouch to your pack should be taken into consideration in the highest.

These can also be used as drop bags for empty gun magazines and any scavenged items you may find along your way.

1. Crow Bar or Pry Bar

I fought with the idea of adding a crow bar to the pack and as I look through the types of pry bars out there, I found that needing to get into somewhere fast might become impossible without a tool for getting you in. I axed a traditional crow bar because they are just too long.



Weight 3.7 Pounds

Length 5.50 inches

Width 1.25 inches

Height 18 inches

The first is the Annihilator Utility and Wrecking Bar. 18-Inch Utility and Wrecking Bar, the baddest and meanest utility bar ever made. I'm not going to supply much info on this tool; you can follow the link below and watch the video....

http://youtu.be/ylQQj1bH-yY



Weight 4.2 Pounds Length 18 inches Width 2.60 inches Height 6.90 inches

This pry bar is the Stanley FatMax Xtreme Fubar Functional Utility Bar. It's a 4-in-1 tool for prying, splitting, board bending, and striking jobs. I'm not including much on this one either. Just follow the link...

http://youtu.be/Y-LE0kwJ2oY



This last pry bar I use and it's been put through hell. This little 7 ½ inch bar will work just as well as the other two. It's shorter a lighter. Even though the other two have a few more features, this little bar may and will come in handy.

You probably already have one in your tool box or your dad has one or even an uncle or other relative. A good, solid pry bar will come in handy when you're trying to get into somewhere that may be locked up. Especially when you are trying to find cover from a group of zombies and you're all out of ammo.

2. Machete



A Machete should be given serious consideration for inclusion in a Survival kit. A Survival Machete has many uses during a Survival situation, including clearing the Survival camp-site and self-defense.

Your machete, no matter if it's a cheap one from Wal-Mart or a good solid one bought from any Camping supply store or from our Komrad in Arms, Komrad Rhino, it will become your main weapon and tool.

The Katana style machete shown above is my pick for the WTS (West Tennessee Sektor Survival Pack). Just look at the video...

http://youtu.be/b7TXb0kk_G8

3. Tomahawk or Hatchet





A tomahawk or hatchet will be the next tool you need to invest in. This will help you split wood for a fire to killing food to killing zombies. I suggest the M48 Tomahawk or the SOG Fusion Double Headed Axe from Alamo Guns on WickedZombies.com. You want good quality gear and these are just a couple of the best out there.

4. A Knife:

A good solid knife will get you out of a tight jam. So having one you trust with your life is important. There are many knives out there; it's up to you to find the best for yourself.





A first aid kit and a Medical Guide:

You are going to need this no matter who, what, when or where you are. You are going to have to make sure you can tend to a sprain ankle, small cuts, blisters and whatever else may befall you during the Zombie Outbreak. You will also need to add a good first aid manual or guide. This will allow you to treat yourself and even help treat others within your group.







This Platoon Leader's First Aid kit is from our friend Komrad Rhino's store Alamo Guns. (The Green Med kit) This is used to mend minor injuries suffered by our troops, so if it's good enough for them, it's diffinitly good enough to be part of our survival pack. Just make sure you don't purchase a first aid kit made for the mountains and you live in the Desert.

Side Note:

There are more expensive med kits/first aid kits out there. You may wish to indulge, but remember, it has to fit within your pack. So if you do purchase an extensive First Aid Kit make sure it fits inside your pack.

50 feet of Rope:



This will be a tool and a life saver. Paracord is the best because it's strong, durable and cheap. Paracord is the exact rope used by our military for their parachutes. This will be used for tripwires, snares for small wildgame and so many other uses. Komrad Rhino also sells this item in his store in the groups section Alamo Guns.

Popular uses for paracord are:

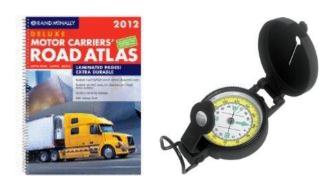
(Repair torn clothing, repair broken equipment, tow rope, tie down items, clothes line, shoe laces, zipper pulls, dental floss, tie things to your backpack, secure an animal, make a leash, tie up a person, trip wire, lower yourself down from a high area (be careful as paracord is not a climbing rope), make a ladder, tie a tarp or awning, if there is danger of avalanche tie yourself to your buddy so you can find each other should one of you get caught under snow, keep your stuff by tying around your wrist or ankle when swimming a river, drawstring, build a shelter by tying up paracord to wood or ponchos, make a hammock, make snare from inner strands, tie snow shoes, bow drill, string for bow and arrow, sling for backpack or water bottle, make a bola, fishing line, fish stringer, secure your boat or raft, making a net, tie with some wood to use as a splint, tie a sling to hold your arm, sew up a wound, make a tourniquet, make a stretcher by taking two long sticks and running paracord in between. The usefulness of paracord is endless or limited by your imagination.

Magnesium Fire Starter kit:



After a long period of time your matches will run out. With a good magnesium fire starter kit like the one pictured above, you won't have to worry about carrying matches at all. You will need the ability to build a fire so you can cook food and keep warm. These kits are fairly cheap, even if you by them separate. You can find them anywhere on the internet, from Sporting Good sites and stores to Wal-Mart, Amazon and EBay.

Compass & Map:



Remember, having a map and a compass will serve you well when surviving. Even if you get a large Trucker's Atlas, this will serve you well as with the compass. The only thing to remember when purchasing a compass: if it is any metal surrounding it, it will be no good. The carbon fiber or plastic case

compasses are the best. It doesn't matter if it's a military compass or a Cub Scout Compass; they all serve the same purpose.

Flashlight:







Any one of these flashlights will work. You will need to be able to see in the darkness of a building or in the blackness of light. So having a good flashlight is the key to traveling safely.

Even though you will have to carry batteries for the battery operated ones, it's still a good idea to have one. A self-powered flashlight is a good idea, because you don't have to carry batteries. But that is a decision you will have to make for yourself. The CDC, FEMA and most preppers recommend that you have a self-powered flashlight. I recommend having at least one of each.

Self-powered radio:

A self-power radio is a good thing to have because you will need to know information.



I believe the radio will be a main stay within finding groups of survivors or even guiding you towards a zombie free zone. So adding this to your pack is a must.

Food:

(Such as energy bars, MRE-type meals, preferably non-perishable)







M.R.E.s are good to have in your pack. These come in small compact boxes and can be heated easily for a hot meal. It's good enough for our soldiers; it's good enough to be placed in our survival packs. Plus there are many other types of non-perishable food that you can place within your pack.

There's also tons of energy bars that you can place within your pack. About a weeks' worth of food, whatever you may chose, will keep you from starving during the first few days of the Zombie Invasion.

Foods are commonly identified and are found in a lot of places during the beginning of an outbreak.

Here's some things you might want to look out for while searching.

5 Hour Energy –



An item to definitely look out for during Z-Day. These are very common items found in most stores.

It can be used for people when they are sick (not recommended). If you only have access to melee weapons or limited firearms access then give this to the people with the heaviest handheld because it will give them better manpower. In scrounging it can prove useful to carry more items out. The effects last as long as the title is shown (5 hours) and give you a better strength. Warning: This is also considered a medicine effect and cannot be taken as often like other foods and energy drinks.

Beef Jerky -



A meat item commonly found in stores. It is a snack item but can provide vital nutrients when other resources are low. Average 30g serving contains about 10-15g of protein, 1g of fat and 0-3g of Carbohydrates. It makes an excellent snack and will be available for a while if unlooted, since its expiration date is about 8 months.

Peanut Butter-



Unless you have food allergies this seems like a pretty good bet. It lasts a long time and is a good source of protein if you're on a meatless diet (either by choice or necessity). One of the main drawbacks would be the weight of the jars relative to other foodstuff, especially in bulk. Additionally, it is designed for use with a utensil (knife, spoon etc.) without such items a shared jar may help the spread of communicable diseases if everyone's hands are put into it.

Jelly and Jam -



While it is a refrigerated item, it can still be eaten unfrozen. It does spoil within a week after refrigeration is gone but still during that first week it can be a Life or Death. It has nutrients from fruits, Sugars to keep the cycle going. It also comes in alot of flavors, Grape/Blueberry/Raspberry/Blackberry/Cherry. It is an excellent treat to have during the first events.

Candy -



Candy may actually become important after Z-day. For one thing it doesn't spoil for a long time. Second it is very tasty and will have extremely high value but isn't recommended to be sold unless you have a ton of food. It should be used as last minute food but in Life or Death USE IT!

Campbell's Chunky soup-



You can find Chunky soup at just about any store you can find. Chunky soups are non-perishable and they taste great even when not prepared (not heated up). They also have high nutritional value (includes lots of protein and vitamins.)

In general-

Avoid things that require refrigeration. Meats especially can become unsafe within hours when not refrigerated. If you plan on staying on the move, avoid foods that require cooking if at all possible. Fire can attract unwanted humans and zombies alike. If you aren't worried about it, don't worry about it.

Dried, canned and preserved foods are what you want! Just make sure that the packaging is sealed. Avoid cans with dents or holes if possible. Dry goods

generally last a long time, but some do not. Expiry dates are conservative, especially on canned and dried goods. Remember, we have a sense of taste and smell for a reason! If it tastes bad, it probably is bad!

Keep in mind what you plan on doing with the food when you choose what to grab, if you have that luxury. If you are scrounging for a settlement, flour and yeast to make bread is a good choice, provided you have a means of transporting it. If you are on the move, not really- that can of soup is probably a better choice.

Junk food may be a mixed blessing. While it usually has little to no nutritional value Sprite or Reese's pieces may benefit you in the short term. First, it could provide a quick burst of sugar-fuel energy (beware the later crash!) while you're on the run. Second, such things may end up being one little connection to the world before and could probably be used as a bargaining chip, especially with small children. In the long term, such wasteful food will stave hunger or thirst without adding anything and in a world without regular dentist check-ups sugar can result in a lot of pain.

Fishing Line and fishing hooks:



Well, I don't think we need to go into to many reasons of why you need these in your pack. Just a small assortment of hooks and one spool of fishing line will allow you to eat from the land and the water. Plus two it can be used for repairs on clothing and wounds.

Mess Kit:



You will need a way to open canned goods, heat them and eat them. The mess kit, the compact utensils and military can openers you can pick up from our friend Komrad Rhino from Alamo Guns.

Accusharp knife sharpener:



This is a must have. If you are to survive for a long period of time and you use your bladed weapons often, with time they will become dull. With this sharpener you can easily put an edge back on your blades, in return ensuring the tools usefulness and long gevity.

This sharpener can be found on Trueswords.com and even Sporting Goods store.

Glow sticks:

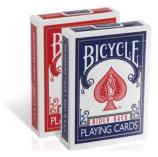
These are an excellent source of light when you want to save batteries in flashlights. I recommend the color blue, but most survival websites and even the CDC say use red or green. I like blue so that's what color I have inside my pack...

(Komrad Rhino sells these at his store Alamo Guns which can be found in the forums area on wickedzombies.com)

Ear Plugs:

These are used to drown out the moaning of the undead so when you are able to sleep you can sleep. (No need to say any more about these, right?).

Deck of Cards and a novel:





You will get

bored during the time within the Zombie Apocalypse, so having something to do will help you keep your sanity.

Water Filtration System





These filtration units pictured above are perfect as a just-in-case backup water filter. Use to drink from any water bottle, cup, or directly from water sources. Both remove 99.9 percent of pathogens, including bacteria, giardia, and cryptosporidium. Activated carbon helps reduce waterborne chemicals and improves water taste. So just adding one of these little filtration systems will allow you to remain healthy.

Canteen or water bottle:



You will need a way to carry water for yourself. So investing in a good canteen will help you from dehydration. You may find that you will have to fill the canteen from a water source a few times a day. Most canteens come with a

small bottle of water purification tablets. This will purify your drinking water when you have to take water from a stream, river or fresh water lake.

3 Days' worth of Clothing:

Yes you will need to carry some extra clothes. Jacket/pants/under garments/ shirts/ hats and socks. If I have to give you a reason to carry a few extra clothes, then you will become a meal for the bitters.

Now this is your basic Zombie pack, streamlined for weight and the advantage of free movement with firearms and taking out those rotting bastards to clear you a way to get out of Dodge City...

